



# Virtual Tech Talk: Designing Hardware for the AI Revolution

University of Michigan

NVIDIA's invention of the GPU in 1999 sparked the growth of the PC gaming market, refined computer graphics, ignited the era of modern AI and is fueling the creation of the metaverse. Come explore the future of AI hardware through an engaging conversation with engineers as they discuss the impactful work they do, the challenges they face, and the skills and experience we value to join our teams.

The University Recruiting team will share information about NVIDIA's corporate culture, how we support our employees, as well as internship opportunities and how to apply.

<b>When</b>	Wednesday, September 25, 2024   5:30 – 6:30 p.m. EDT	
<b>Where</b>	<b>Join us on MS Teams</b> The link to join will be shared with upon registering for the event. Please refrain from forwarding or sharing the link.	
<b>Register</b>	<b><a href="#">Click here to register.</a></b> This event is intended for the students, faculty, and staff at the University of Michigan so please use your school email address to register. Uploading a searchable PDF of your resume is greatly appreciated to complete your registration. We'll be raffling off some fun NVIDIA swag, too!	
<b>Speakers</b>	<b>Mandy Nan</b> Senior Design Verification Engineer, Timer IP DV Lead GPU HW Host Team	<b>Ramesh Murugesan</b> Senior Engineering Manager VLSI Physical Design Team

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